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## Facsimile Cover Sheet

To: Kee Tung / USPTO FAX: (703) 746-5913	Facsimile No.: 972-304-8880 Main No.: 972-304-2100
From: Kimberly Browder, Paralegal to Duke Yee	No. of Pages Including Cover Sheet: 6
Message:  Dear Mr. Tung:  Attached is the agenda for the conference call to be held tomorrow, 3/6/03 at 2:30 p.m.  Thank you.	
Re: Dockets: AUS9-99-287 (5 pages)	
Date: Wednesday, March 05, 2003	
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wherein the graphics data is organized into picture elements, the method comprising the data processing system implemented steps of:

selecting a first plurality of picture elements from the system memory;

selecting a second plurality of picture elements from the video memory, wherein the first plurality of picture elements and the second plurality of picture elements are selected such that changes in a direction of data on the bus are minimized when performing raster operations on the first plurality of picture elements and the second plurality of picture elements;

reading the first plurality of picture elements from the system memory;

reading the second plurality of picture elements from the video memory;

performing a raster operation on a <sup>Pixel</sup> picture element from the first plurality of picture elements and a picture element from the second plurality of picture elements to form a [plurality of] processed picture element[s]; [and]

writing the [plurality of] processed picture element[s] to the video memory; and

repeating the performing and writing steps for each picture element in the first plurality of picture elements and the second plurality of picture elements until all picture elements have been processed, wherein changes in the direction of data on the bus are minimized between the reading and writing of picture elements.

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11. (Once Amended) A method for performing raster operations in a graphics system, wherein the method comprises the data processing system implemented steps of:

collecting <sup>?</sup> video accesses [a set of output operations] into [a] batches of input operations and output operations [substantially equal to a number of rasters in a video display] for each line; and

sending each [the set] batch of [output] operations on a video bus in a single operation, wherein delays encountered by waiting for the video bus to change directions is minimized.

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12. (Twice Amended) A data processing system comprising:  
a bus;

a system memory connected the bus, wherein a first plurality of graphics elements are located within the system memory;

a video memory connected to the bus, wherein a second plurality of graphics elements are located within the video memory;

a processor unit connected to the bus, wherein the processor unit executes instructions to select a first plurality of picture elements from the system memory; select a second plurality of picture elements from the video memory in which the first plurality of picture elements and the

second plurality of picture elements are selected such that changes in a direction of data on the bus are minimized when performing raster operations on the first plurality of picture elements and the second plurality of picture elements; read the first plurality of picture elements from the system memory; read the second plurality of picture elements from the video memory; perform a raster operation on a picture element from the first plurality of picture elements and a picture element from the second plurality of picture elements to form a [plurality of] processed picture element[s]; [and] write the [plurality of] processed picture element[s] to the video memory; and repeat performing and writing for each picture element in the first plurality of picture elements and the second plurality of picture elements until all picture elements have been processed, in which changes in the direction of data on the bus are minimized between the reading and writing of picture elements.

19. (Twice Amended) A data processing system for performing a raster operation of graphics data, wherein the data processing system includes a system memory and a video memory, wherein the system memory and the video memory are connected by a bus and wherein the graphics data is organized into picture elements, the data processing system comprising:

first selecting means for selecting a first plurality of picture elements from the system memory;

second selecting means for selecting a second plurality of picture elements from the video memory, wherein the first plurality of picture elements and the second plurality of picture elements are selected such that changes in a direction of data on the bus are minimized when performing raster operations on the first plurality of picture elements and the second plurality of picture elements;

reading means for reading the first plurality of picture elements from the system memory;

reading means for reading the second plurality of picture elements from the video memory;

performing means for performing a raster operation on a picture element in the first plurality of picture elements and a picture element in the second plurality of picture elements to form a [plurality of] processed picture element[s]; [and]

writing means for writing the plurality of processed picture elements to the video memory; and

repeating initiate of the performing means and writing means for each picture element in the first plurality of picture elements and the second plurality of picture element until all picture elements have been processed, wherein changes in the direction of data on the bus are minimized between the reading and writing of picture elements.

25. (Once Amended) A data processing system for performing raster operations in a graphics system, wherein the data processing system comprises:

collecting means for collecting video accesses into batches [a set] of input operations [into a batch of input operations] substantially equal to a number of rasters in a video display; and

sending means for sending each batch[the set] of input operations on a video bus in a single operation, wherein delays encountered in waiting for the video bus to change directions is minimized.

26. (Once Amended) The data processing system of claim 25 further comprising:

collecting means for collecting video accesses [a set of output operations] into [a] batches of output operations substantially equal to a number of rasters in a video display; and

sending means for sending each batch [the set] of output operations on a video bus in a single operation.

27. (Once Amended) The data processing system of claim 25, wherein the batches [set] of input operations are sent to a system memory connected to a video bus.

28. The data processing system of claim 25, wherein the [set] batches of output operations are sent to a video memory connected to a video bus.

29. A data processing system for performing raster operations in a graphics system, wherein the data processing system comprises:

collecting means for collecting video accesses [a set of output operations] into [a] batches of input operations and output operations [substantially equal to a number of rasters in a video display] for each line; and

sending means for sending each batch [the set] of output operations on a video bus in a single operation, wherein delays encountered by waiting for the video bus to change directions is minimized.

30. (Twice Amended) A computer program product in a computer readable medium for performing a raster operation of graphics data, wherein the data processing system includes a system memory and a video memory, wherein the system memory and the video memory are connected by a bus and wherein the graphics data is organized into picture elements, the computer program product comprising:

first instructions for selecting a first plurality of picture elements from the system memory;

second instructions for selecting a second plurality of picture elements from the video memory, wherein the first plurality of picture elements and the second plurality of picture elements are selected such that changes in a direction of data on the bus are minimized when performing raster operations on the first plurality of picture elements and the second plurality of picture elements;

third instructions for reading the first of a first plurality of picture elements from the system memory;

fourth instructions for reading the second plurality of picture elements from the video memory;

fifth instructions for performing a raster operation on a picture element in the first plurality of picture elements and a picture element in the second plurality of picture elements to form a [plurality of] processed picture element[s]; [and]

sixth instructions for writing the [plurality of] processed picture element[s] to the video memory; and

seventh instructions for initiating the fifth instructions and sixth instructions for each picture element in the first plurality of picture elements and the second plurality of picture elements until all picture elements have been processed, wherein changes in the direction of data on the bus are minimized between the reading and writing of picture elements.

31. A computer program product in a computer readable medium for performing raster operations in a graphics system, wherein the computer program product comprises:

first instructions for collecting video accesses [a set of input operations] into [a] batches of input operations substantially equal to a number of rasters in a video display; and

second instructions for sending each batch [the set] of input operations on a video bus in a single operation, wherein delays encountered waiting for the video bus to change directions is minimized.

32. A computer program product in a computer readable medium for performing raster operations in a graphics system, wherein the computer program product comprises:

first instructions for collecting a set of output operations into a batch of [in] output operations substantially equal to a number of rasters in a video display; and

second instructions for sending the set of output operations on a video bus in a single operation, wherein delays encountered waiting for the video bus to change directions is minimized.

## **B. Topics for Discussion**

1. Amendments made to specification and claims with respect to first paragraph rejection.
2. Amendment to claim 1 and related independent claims with respect to *Noorbakhsh*.
3. Claim 7 and its relation to *Noorbakhsh*.